Staff Vacancy: NASA Space Apps Graphics Designer

Running annually since 2012, NASA's International Space Apps Challenge brings coders, designers, entrepreneurs and makers together from across the globe to take on a series of challenges developed by NASA. Last year, over 18,000 participants at more than 200 events in 75 countries developed and submitted projects over hackathon weekend. During an intense 48-hour period, teams form and produce solutions that leverage NASA's extensive spacecraft, celestial, and science dataset. For the 2018 Canadian competitions in Ottawa, Toronto, Waterloo, Montreal, Edmonton and Winnipeg, the Canadian Space Agency (CSA) took part as well, providing their RADARSAT, NEOSSat, THEMIS, and SCISAT data for CSA sponsored challenges. Having a sleek and modern outlook for our event programming is key to capture the attention of stakeholders. As we build our team, we are looking for a creative individual to handle our graphics needs. This includes making fliers for advertising, graphics for social media outlets and our website, and anything else from business cards to presentation designs and conference materials. This position is most ideal for a student who aspires to have a career in graphics design and wants to gain experience in this field by volunteering at a growing, national non-profit, but if you just want to do this for fun because you love space and making graphics, you'll be a good fit. We prefer applicants that have experience (or willingness to learn to work) with the Adobe Suite, specifically Photoshop, InDesign, and Illustrator. Bonus points if you can create your own digital artwork for use in our publications.

Primary duties:

Work with the team to
- Make fliers for advertising and other graphics for use on our social media outlets and our website
- Design and publish documents such as our sponsorship package, conference booklet, etc
- Coordinate with SEDS-Canada's Media and Communications team to ensure graphics are inline with all graphics for the organization

Requirements:

- Time: usually 3-4 hours/week (more within a month of the conference)
- Experience or willingness to learn to work with the Adobe Suite (Photoshop, InDesign, Illustrator).
- Good organizational and communication skills
- Ability to work independently to successfully execute the tasks required

This is an unpaid volunteer position. Prior experience in project management is an asset, but not necessary, just a willingness to gain experience and learn! Apply today by filling out the form at

bit.ly/apply2seds, and we'll get back to you to set up an interview.