
Staff Vacancy: *The Orbiter* Magazine Illustrator

The Orbiter magazine—an official non-profit SEDS-ÉEDS Canada publication intended for print distribution at our annual space industry conference—is recruiting illustrators for its first issue, named “Liftoff!”

The magazine will focus on works of fiction and non-fiction. Each published article greatly benefits by having an associated visual that draws the reader into the work, which is oftentimes an illustration. In addition to illustrations that accompany pieces, there is also the opportunity to pitch an illustration-only article, such as a comic or large piece of artistic work.

The illustrator role will be credited in the magazine, and is an excellent way to build one’s portfolio and gain experience working in a magazine team.

Primary duties

Work with the team to:

- Illustrate visuals that accompany stories published in *The Orbiter* magazine, which is a non-profit publication intended for print
- Brainstorm and implement ideas for visuals that are suitable to a particular written piece, whether it is a flash fiction piece or a non-fiction report
- Submit produced illustrations in time for the designers to add the piece to the relevant pieces, on a strict timeline to send to the printer

Requirements:

- Time: usually 3-4 hours/week (more within a month of the conference)
- Experience or willingness to learn to work with digital illustration tools (such as ProCreate or Adobe Illustrator)
- Good organizational and communication skills
- Ability to work independently to successfully execute the tasks required

This is an unpaid volunteer position. Apply today by filling out the form at seds.ca/join, and we’ll get back to you to set up an interview.